## Exercise 6

Lecturer: Mohsen Ghaffari

## 1 Lower Bound for Locally-Minimal Coloring

For a graph $G=(V, E)$, a coloring $\phi: V \rightarrow\{1,2, \ldots, Q\}$ is called locally-minimal if it is a proper coloring, meaning that no two adjacent vertices $v$ and $u$ have $\phi(v)=\phi(u)$, and moreover, for each node $v$ colored with color $q=\phi(v) \in\{1,2, \ldots, Q\}$, all colors 1 to $q-1$ are used in the neighborhood of $v$. That is, for each $i \in\{1, \ldots, q-1\}$, there exists a neighbor $u$ of $v$ such that $\phi(u)=i$.

## Exercise

(1a) In the $4^{t h}$ lecture, we saw a $O\left(\Delta \log \Delta+\log ^{*} n\right)$-round algorithm for computing a $(\Delta+1)$-vertexcoloring in any $n$-node graph with maximum degree $\Delta$. Use this algorithm as a black box to compute a locally-minimal coloring in $O\left(\Delta \log \Delta+\log ^{*} n\right)$ rounds, in an $n$-node graph with maximum degree $\Delta$.

In the remainder of this exercise, we prove a lower bound of $\Omega(\log n / \log \log n)$ on the round complexity of computing a locally-minimal coloring, for some graphs. We note that these graphs have maximum degree $\Delta=\Omega(\log n)$ and hence, this lower bound poses no contradiction with (1a).

For the lower bound, we will use a classic graph-theoretic result of Erdős [Erd59]. Recall that the girth of a graph is the length of its shortest cycle, and the chromatic number of a graph is the smallest number of colors required in any proper coloring of the graph.

Theorem 1 (Erdős [Erd59]) For any sufficiently large n, there exists an n-node graph $G_{n}^{*}$ with girth $g\left(G_{n}^{*}\right) \geq \frac{\log n}{4 \log \log n}$ and chromatic number $\chi\left(G_{n}^{*}\right) \geq \frac{\log n}{4 \log \log n}$.

## Exercise

(1b) Prove that in any locally-minimal coloring $\phi: V \rightarrow\{1,2, \ldots, Q\}$ of a tree $T=(V, E)$ with diameter $d$ - i.e., where the distance between any two nodes is at most $d$ - no node $v$ can receive a color $\phi(v)>d+1$.
(1c) Suppose towards contradiction that there exists a deterministic algorithm $\mathcal{A}$ that computes a locally-minimal coloring of any $n$-node graph in at most $\frac{\log n}{8 \log \log n}-1$ rounds. Prove that when we $\operatorname{run} \mathcal{A}$ on the graph $G_{n}^{*}$, it produces a (locally-minimal) coloring with at most $Q=\frac{\log n}{4 \log \log n}-1$ colors. For this, you should use part (1b) and the fact that $G_{n}^{*}$ has girth $g\left(G_{n}^{*}\right) \geq \frac{\log n}{4 \log \log n}$.
(1d) Conclude that any locally-minimal coloring algorithm needs at least $\frac{\log n}{8 \log \log n}$ rounds on some $n$ node graph.

## References

[Erd59] Paul Erdős. Graph theory and probability. Canada J. Math, 11:34G38, 1959.

